








EYFS Curriculum Areas	Wider Curriculum Aspects and Subjects	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Understanding the World	Science  The World	C1/2: My world and Me (Seasonal change/Living Things)	C1:Woodland Walk (Seasonal change, Animals including humans/Living Things, states of matter)	C1:Frozen Planet (Seasonal Change, Animals including Humans/Living Things)	C1:Save the Seas (Seasonal Change, Living Things)	C1:Let it Grow (Seasonal Change, Plants, Animals including Humans)	C1: Get Lost in a Book (Seasonal Change)
	History  Past and present	C1/2: My world and Me (Past and present)	C1:Woodland Walk (past and present)		C1: Save the Sea (Past and present)	C1: Let it Grow (Chronology)	C1:Get Lost in a Book (Past and present)
	Geography  People, Culture and communities	C1/Y2:My World and Me (Local Area)		C1: Frozen Planet C2: Fun on the Farm Caring for the World (Contrasting environments)	C1: Save the Seas C2: Down in the Jungle (Contrasting Localities)	C1: Let it Grow C2: Down at the Bottom of the Garden Locality (Field work) Explore changes to/quality of environments. How we care for the environment.	
	RE  People, Culture and Communities		C1: Cultural Stories				
Expressive Arts and Design	D&T  Creating with materials		C1: Celebrations C2:Cultural Stories (Food)	C1:Frozen Planet	C2: Down in the Jungle (Structures)		C1: Get Lost in a Book (Mechanisms) C2:Hero or Heroine (Mechanisms)
	Art and Design  Creating with Materials	C1/2: My World and Me (Self-portraits - Drawing and Painting)	C1: Celebrations C2:Cultural Stories (Sculpture)		C1: Save the Seas C2: Fun on the Farm (Painting)	C1: Let it Grow C2: Down at the Bottom of the Garden (Mixed Media, Drawing)	
	Music  Creating with materials & Being Imaginative	YR: Charanga: Mel N: Charanga: Our song collection		YR: Charanga: Our World N: Charanga: Our song collection		YR: Charanga: Big Bear Funk N: Charanga: Our song collection	

Cycle 1						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	My World and Me (Locality) Tyersal, Idle(Thorpe Edge), Heckmondwike.	Woodland Walk	Frozen Planet	Save the Seas	Let it Grow (Humans and plants)	Get Lost in a Book (Traditional and modern stories)
Reception Big Question	Where and who do I belong to?	What would I find in the woods?	Who lives in the coldest parts of the world?	How can we help save the sea?	How do things grow?	How do I create a story?
Science	Seasonal Change Summer - Autumn Living things in their Habitats	Seasonal Change - Autumn - Winter Changes in Matter (Harvest - bread, Winter- melting/freezing)	Seasonal Change Winter - Spring Animals including Humans & Plants Changes in Matter (Winter- melting/freezing)	Seasonal Change Spring Animals including Humans & Living things in their Habitats (sea creatures)	Seasonal Change Spring-Summer Plants & Living things in their Habitats & Plants Animals including Humans & Living things in their Habitats (Lifecycles)	Seasonal Change Summer
History	Our families (Past and present)	My experiences (past and present)		Seasides (Past and Present)	My Life and My family (Chronology)	How books change overtime (Past and present)
Geography	Locality (Field work) Explore the local environment (Simple maps)		The world (Contrasting Localities)	Caring for the World (Contrasting environments)	Locality (Field work) Explore changes to/quality of environments. How we care for the environment.	
RE		Celebrations (Customs and routines) Special places within the Community				
D&T		Purpose: To make bread (design, make and evaluate)	N:Purpose: Create a small world structure for play based learning (Research, design, make, evaluate) R:Purpose: Create a small world structure for play based learning (Research, design, make, evaluate)			N: Purpose: Create a flap book(research, make and evaluate) R:Purpose: Create a v-fold pop up card (research, design, make and evaluate)
Art and Design	R:Faces - Picasso R&N:Portraits - pencil, paint and charcoal (Explore a range of media)	R&N:Festive creations - Dough, salt dough, Clay (3D modelling)		R&N:Under the sea scene (Painting and printing))	R&N:Plants (painting and drawing techniques)	

Cycle - 2						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	My World and Me (Locality) Tyersal, Idle(Thorpe Edge), Heckmondwike.	Cultural stories	Fun on the Farm	Down in the Jungle	Down at the bottom of the Garden (Plants & Minibeasts)	Hero or Heroine
The Big Question	Where and who do I belong to?	What happens in other cultures?	What comes from the farm?	What would I find in the Jungle?	How do plants and minibeasts change over time?	What kind of superhero qualities do you have?
Science	Seasonal Change Summer - Autumn Living things in their Habitats	Seasonal Change - Autumn - Winter Changes in Matter (Winter-melting/freezing)	Seasonal Change Spring Plants & Living things in their Habitats & Plants	Seasonal Change Winter - Spring Animals including Humans & Plants	Seasonal Change Spring-Summer Animals including Humans & Living things in their Habitats (Lifecycles)	Seasonal Change Summer
History	People in the community (Past and present)		Farming (Past and present)	Dinosaurs (Mary Anning)		Roles in the community & Florence Nightingale (past and present)
Geography	Locality (Field work) Explore the local environment (Simple maps)		Locality (Field work) Local Farms	Rainforest and Local Area (Contrasting Environments)		
RE		Celebrations (Customs and routines) Special places within the World	New Life (Birth (Animals), Easter)			
D&T		N:Purpose: To a fruit salad (design, make) R:Purpose:		N:Purpose: Create a small world structure for play based learning (Research, design, make, evaluate) R:Purpose: Create a small world structure for play based learning (Research, design, make, evaluate)		N: Purpose: Create a flap book(research, make and evaluate) R:Purpose: Create a pop up card (research, design, make and evaluate)
Art and Design	R:Faces - Picasso R&N:Portraits - pencil, paint and charcoal (Explore a range of media)	R&N:Festive creations - Dough, salt dough, Clay (3D modelling)	R&N:Farm Scene (printing and painting)			